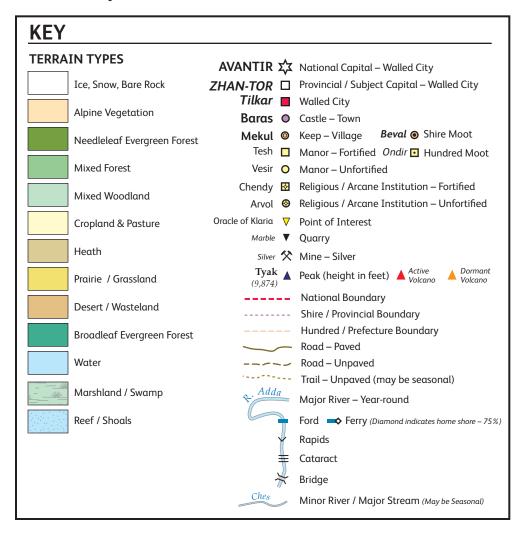
## Atlas Novendo UB-1-13



## **Features of Interest:**

Devok, a strong castle town, protecting the southwestern coast of Arushal from both Darikazi incursions and pirate raids.

Atori Forest, a heavly wooded, hilly region that buffers southeastern Darikaz from souhtwestern Arushal. Generally believed to be haunted by demonic spirits and the home of fell beasts, it has a dark reputation on both sides of the border.

Oessa Island, principal land possession of the Princedom of Shu-Hesima, the Tritani realm located under the waves to the east. Port Kethim is the only human habitation allowed by the merfolk on the island, and acts as an interface between the traders and envoys of the surface world and the undersea realm.

