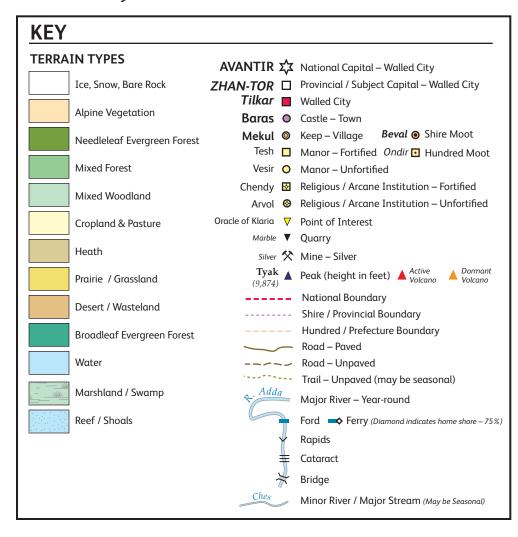
Atlas Novendo UB-H-13



Features of Interest:

Tulansol, the mighty castle fortress taken by the Caelite *Order of the Bronze Shiled* from the Korönian *Order of the Iron Claw*, during Zarik's War. Now the headquarters of the *Bronze Shield*, and bastion of the west for Arushal.

The southwestern section of Orikol Moor, a vast area of upland heath, full of bogs, springs and quicksand, as well as rocky outcrops, wild beasts, and outlaws. The road that runs across the moor is the shorter route from Devok to Tulansol, and avoids the passing through Darikaz (as the Old Imperial Highway does), but is dangerous for lone travelers or small groups. There is regular talk of improving the road and establishing guard stations at intervals across the moors, but the expense has prevented action so far.

The ruins of Nirokilon, the city built at the command of the mad astrologer Kolturin, usurper of the Delfari Imperial throne. Now a ruin, slowly sinking into the boggy soil of the Orikol Moor.

Pelon River, one of the great rivers of the North, border between Arushal and Darikaz.

